CSCI 699: Privacy Preserving Machine Learning - Week 3

Algorithms for Differentially Privacy and Machine Learning

Recap

Differential privacy

$$\forall y, \forall \text{ similar } D, D' : \qquad \frac{\Pr[Y = y \, | \, \mathscr{D} = D]}{\Pr[Y = y \, | \, \mathscr{D} = D']} \leq e^{\varepsilon}$$

- connection to tradeoff curves of attacker
- If f is Δ_1 -sensitive wrt \mathcal{C}_1 norm, Laplace mechanism
 - output *i*th coordinate = $f_i(D)$ + Lap(Δ_1/ε)

Recap

Approximate differential privacy

For
$$t \sim A(D)$$
 and $\mathcal{L}_{D,D'} = \ln \left(\frac{Pr[A(D) = t]}{Pr[A(D') = t]} \right)$,

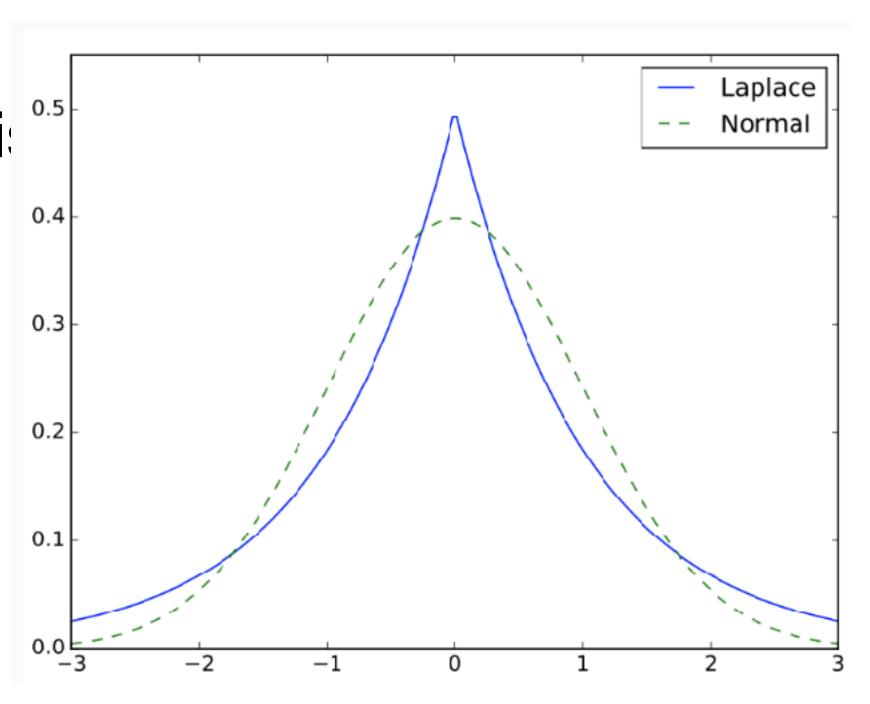
A satisfies (ε, δ) -DP iff for any neighboring datasets $D, D' \in \chi^n$

$$Pr\left[\mathcal{L}_{D,D'} \geq \varepsilon\right] \leq \delta$$

• $\delta \le 1/n \text{ or } 10^{-5}$

Recap

- Gaussian mechanism
- If f is Δ_2 -sensitive wrt ℓ_2 norm, Gaussian mechanic
 - output $f(D) + \mathcal{N}(0, \sigma^2 I_d)$
 - How large should σ^2 be for (ε, δ) -DP ?



Analytic vs. programatic Gaussian Mechanism

• Original paper [Dwork et al. 2006]:

.
$$\sigma \geq \frac{\Delta_2 \sqrt{2 \ln(1.25/\delta)}}{\varepsilon}$$
 suffices.

- But suboptimal. What is the optimal value?
- [Balle and Wang ICML '18]:

•
$$u^* = \arg\min_{u} \Phi(-\sqrt{\varepsilon u}) - \Phi(-\sqrt{\varepsilon(u+2)})$$

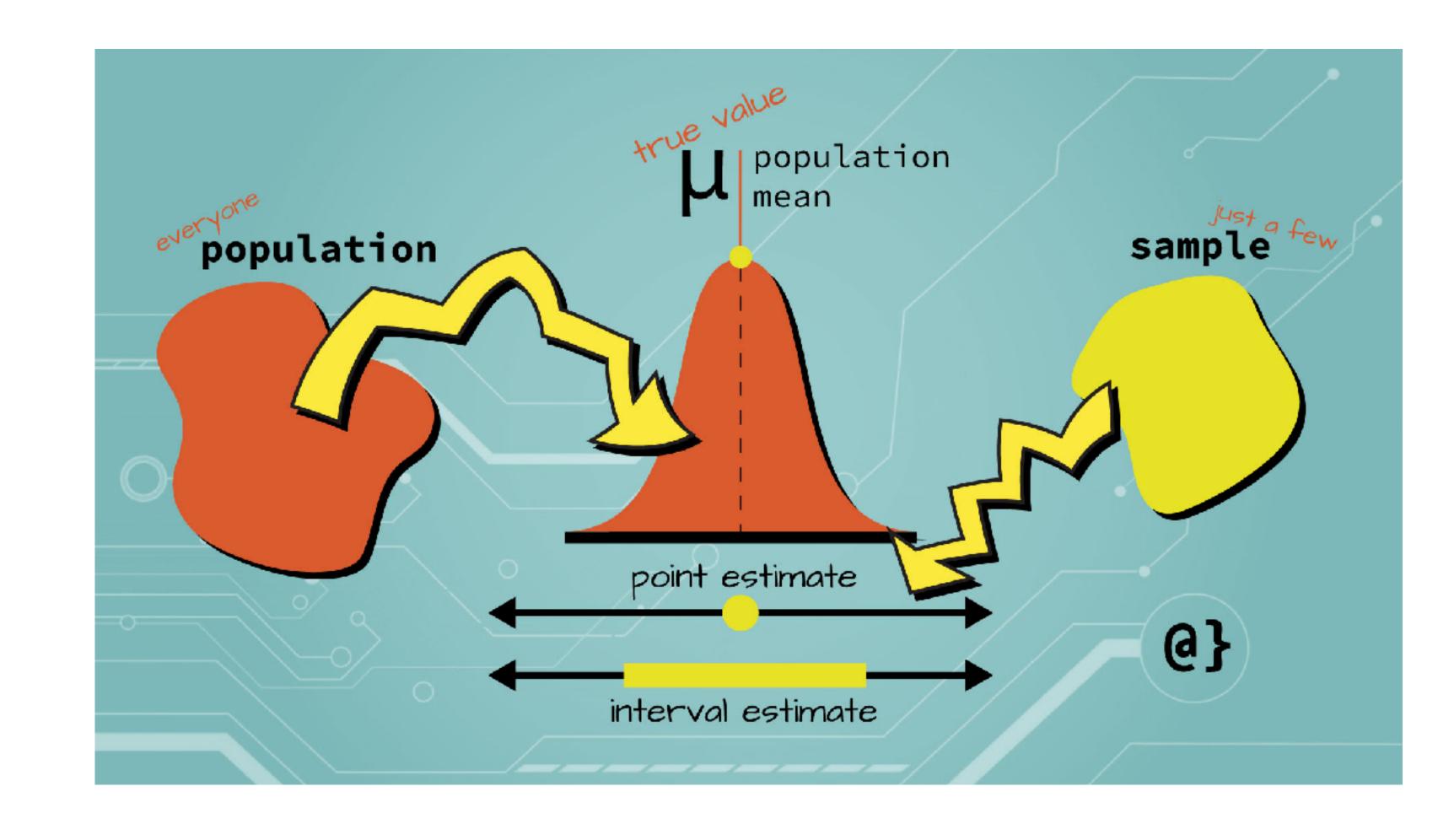
• Use
$$\sigma = (\sqrt{2 + u^*} + \sqrt{u^*}) \cdot \frac{\Delta_2}{\varepsilon}$$

Code: https://github.com/BorjaBalle/analytic-gaussian-mechanism

Outline for today How to make ML private?

- Making mean estimation private
- ML training
- Private ML training

Privacy vs. utility: mean



Binary Mean Estimation

Utility of exact mean

• We have n i.i.d samples $(x_1, ..., x_n)$ where $x_i \in \{0, 1\}$.

Estimate mean as
$$\hat{\mu} = \frac{1}{n} \sum_{i=1}^{n} x_i$$
. What is the expected error?

Binary Mean Estimation

Utility of the private mean

- We have n i.i.d samples $(x_1, ..., x_n)$ where $x_i \in \{0, 1\}$.
- Estimate mean as $\hat{\mu} = \frac{1}{n} \sum_{i=1}^{n} x_i + \operatorname{Lap}(\Delta/\varepsilon)$. What is Δ ?
- . Net error is $\frac{1}{n} + \frac{2}{n^2 \varepsilon^2}$.
- Error with Gaussian mechanism is similar.

Utility of exact mean

- We have n i.i.d samples $(x_1, ..., x_n)$ with $E||x_i||_2^2 \le \sigma^2$.
- Estimate mean as $\hat{\mu} = \frac{1}{n} \sum_{i=1}^{n} x_i$. What is the expected error?
- What is the sensitivity?

Bounding sensitivity

- We have n i.i.d samples $(x_1, ..., x_n)$ with $E||x_i||_2^2 \le \sigma^2$.
- Let us clip x_i with a threshold of τ . The expected error is $\leq \frac{\sigma^4}{\tau^2} + \frac{\sigma^2}{n}$.

Utility of private mean

• We have n i.i.d samples $(x_1, ..., x_n)$ with $E[x_i^2] \le \sigma^2$.

• Output
$$\hat{\mu} = \frac{1}{n} \sum_{i=1}^{n} \operatorname{clip}_{\tau}(x_i) + \operatorname{Lap}(2\tau/n\varepsilon)$$
.

Theorem

 $\hat{\mu}$ with $\tau = \sigma \sqrt{n\varepsilon}/2$ satisfies $\varepsilon\text{-DP}$ and has an error

$$E[(\hat{\mu} - \mu)^2] \le \frac{\sigma^2}{n} + \frac{4\sigma^2}{n\varepsilon}$$

Utility of private mean

• We have n i.i.d samples $(x_1, ..., x_n)$ for $x_i \in \mathbb{R}^d$ with $E||x_i||_2^2 \le \sigma^2$.

• Output
$$\frac{1}{n} \sum_{i=1}^{n} \text{clip}_{\tau}(x_i) + \mathcal{N}(0, \rho^2)$$
 for $\rho = 2\tau \log(2/\delta)/n\varepsilon$.

• Error?

Utility of private mean

• We have n i.i.d samples $(x_1, ..., x_n)$ for $x_i \in \mathbb{R}^d$ with $E||x_i||_2^2 \le \sigma^2$.

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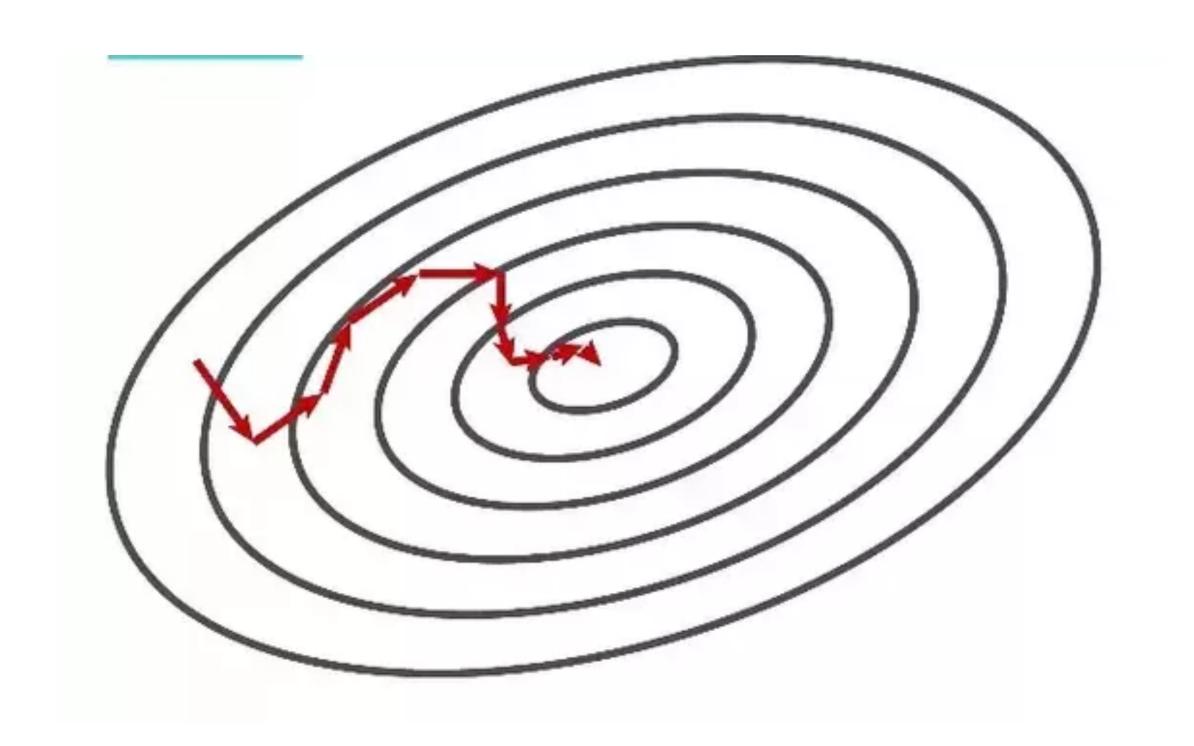
• Error?

Theorem

 $\hat{\mu}$ with $\tau = O(\sigma \sqrt{n\varepsilon/d^{1/4}})$ satisfies (ε, δ) -DP and has an error

$$E[(\hat{\mu} - \mu)^2] \le O\left(\frac{\sigma^2}{n} + \frac{\sigma^2 \sqrt{d} \log(1/\delta)}{n\varepsilon}\right)$$

Training ML models: GD



Machine Learning

How to train a model?

- We are given i.i.d data: $(x_1, y_1), ..., (x_n, y_n)$.
- We have a parameterized family of predictors $f(x; \theta) : \mathcal{X} \to \mathcal{Y}$.
 - Linear models $f(x; \theta) = \theta^{\mathsf{T}} x$
 - Neural Networks $f(x; \theta) = \theta_2^{\mathsf{T}} \cdot \mathrm{Relu}(\theta_1^{\mathsf{T}} x)$

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- We want to find parameters which minimizes test-loss $L(\theta) = E_{(x,y)}[\ell(f(x;\theta),y)]$

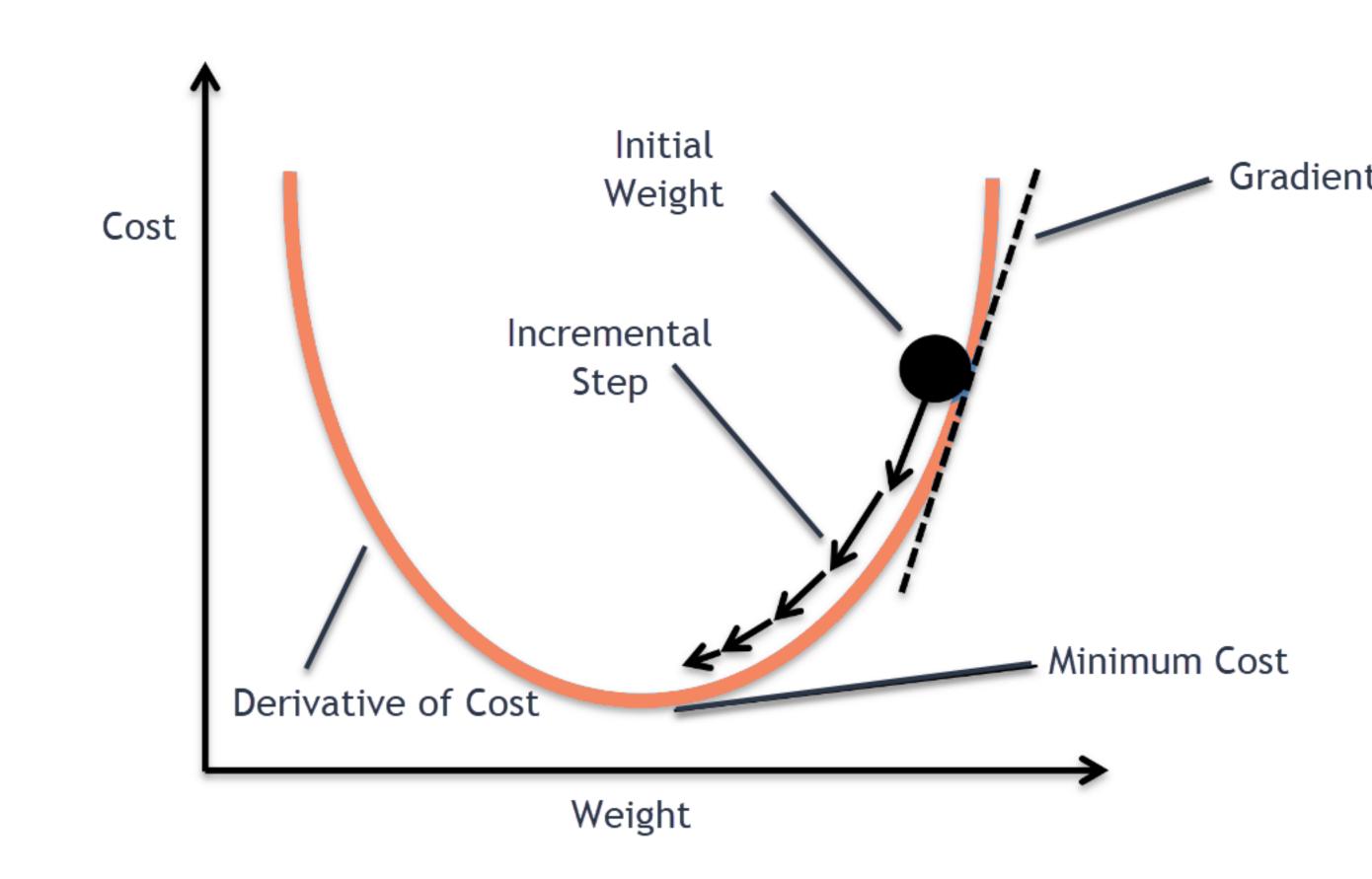
Machine Learning

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- We want to find parameters which minimizes test-loss $L(\theta) = E_{(x,y)}[\ell(f(x;\theta),y)]$
- We instead minimize training loss $\hat{L}(\theta) = \frac{1}{n} \sum_{i=1}^n \left[\mathcal{C}(f(x_i; \theta), y_i) \right]$

Understanding Gradient Descent

- We want to minimize our function $L(\theta)$
- Iterative algorithm. Starting from θ_t in step t,

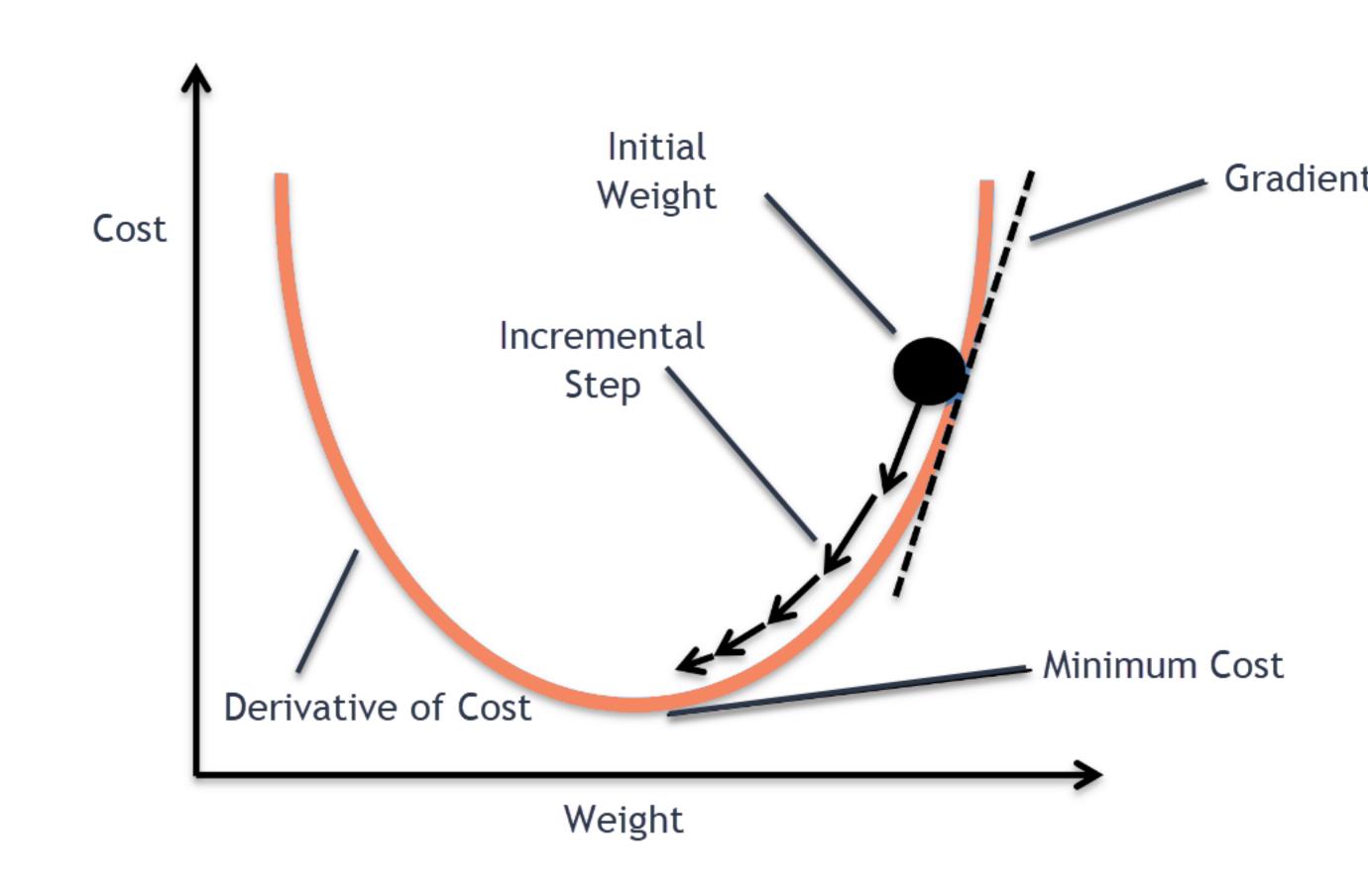


Understanding Gradient Descent

- We want to minimize our function $L(\theta)$
- Iterative algorithm. Starting from θ_t in step t,
- we create a local approximation

$$L(\theta_t + \Delta\theta) \approx L(\theta_t) + \nabla L(\theta_t)^{\mathsf{T}} \Delta\theta$$

 Move along "steepest" descent direction.



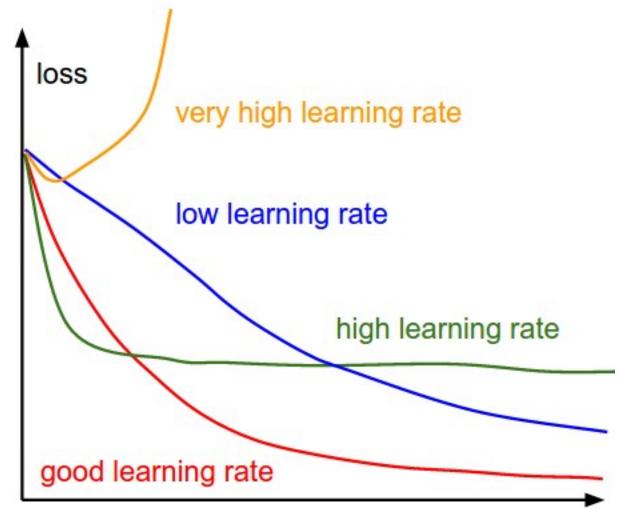
Understanding Gradient Descent

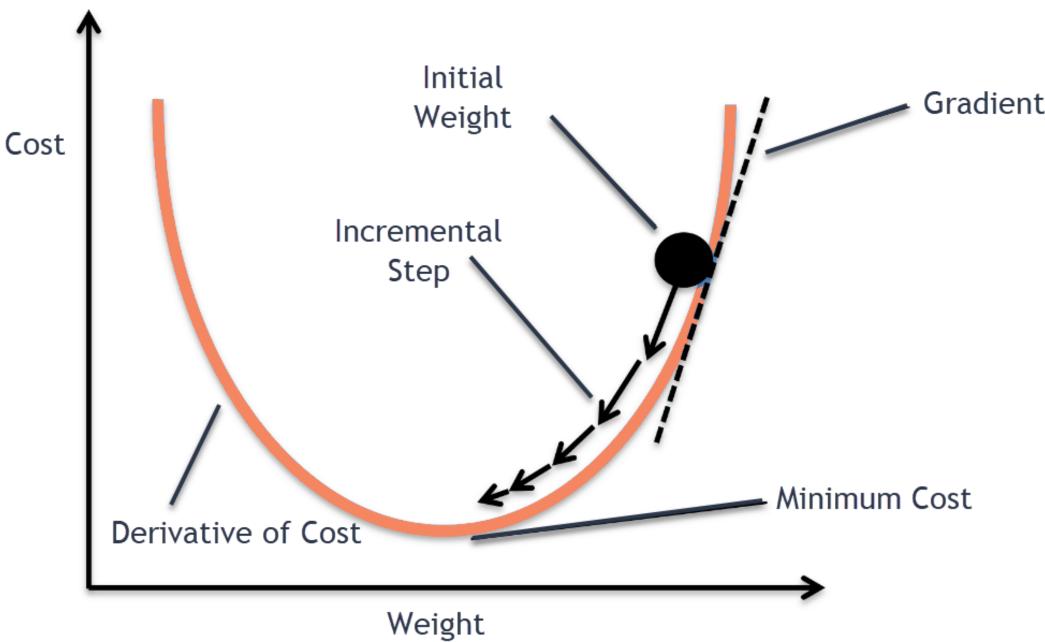
Algorithm

- Initialize θ_0
- For t=1, ..., T

•
$$\theta_t = \theta_{t-1} - \gamma_t \nabla L(\theta_{t-1})$$

• How to decide γ_t ?





Making Gradient Descent Private: Composition



Private full-batch gradient descent Algorithm

• Starting from θ_0 , at each time step we update

•
$$\theta_t = \theta_{t-1} - \gamma \frac{1}{n} \sum_{i=1}^n \nabla_{\theta} \mathcal{E}(f(x_i; \theta), y_i)$$

To make it private

•
$$\theta_t = \theta_{t-1} - \gamma \frac{1}{n} \sum_{i=1}^n \text{Clip}_{\tau} \left(\nabla_{\theta} \mathcal{E}(f(x_i; \theta), y_i) \right) + \text{noise}$$

• Assume scalar for now. So noise = Lap(??)

Private full-batch gradient descent One-step privacy

- Suppose we just run step of $\theta_t = \theta_{t-1} \gamma \frac{1}{n} \sum_{i=1}^n \text{Clip}_{\tau} \left(\nabla_{\theta} \mathcal{E}(f(x_i; \theta), y_i) \right) + Lap(??)$
- Sensitivity? How much noise?

How to reason about what happens across time steps?

Post-processing and composition

Post-processing

You can never undo the output of a DP-algorithm

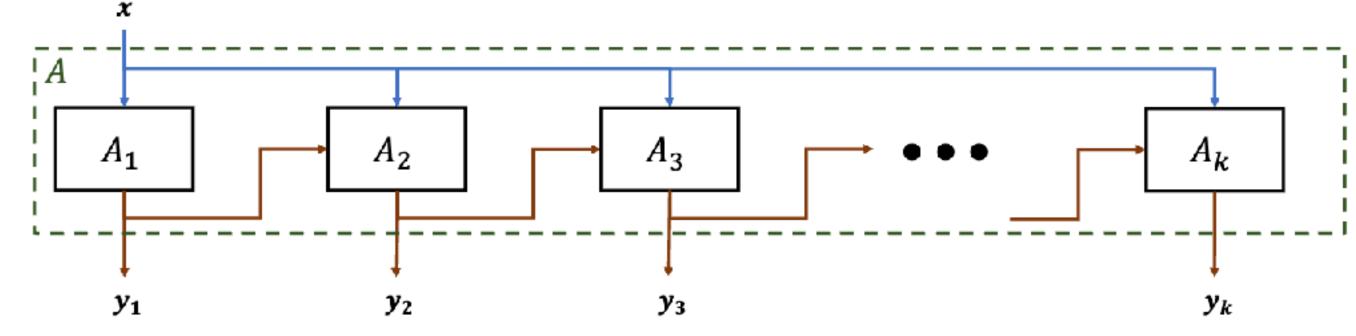
Theorem

 $A: \mathcal{X}^n \to \mathbb{R}^d$ is a (ε, δ) -DP algorithm and f is a mapping independent of \mathcal{X} , then $f \circ A$ is (ε, δ) -DP

• Upshot: we can plug in our private gradients into any optimizer (e.g. AdamW).

Post-processing and composition

Composition



What if the new function also depends on our data?

Theorem

 $A:\mathcal{X}^n \to \mathbb{R}^d$ is a $(\varepsilon_1,0)$ -DP algorithm and

 $B:\mathcal{X}^n \to \mathbb{R}^d$ is a $(\varepsilon_2,0)$ -DP algorithm, then

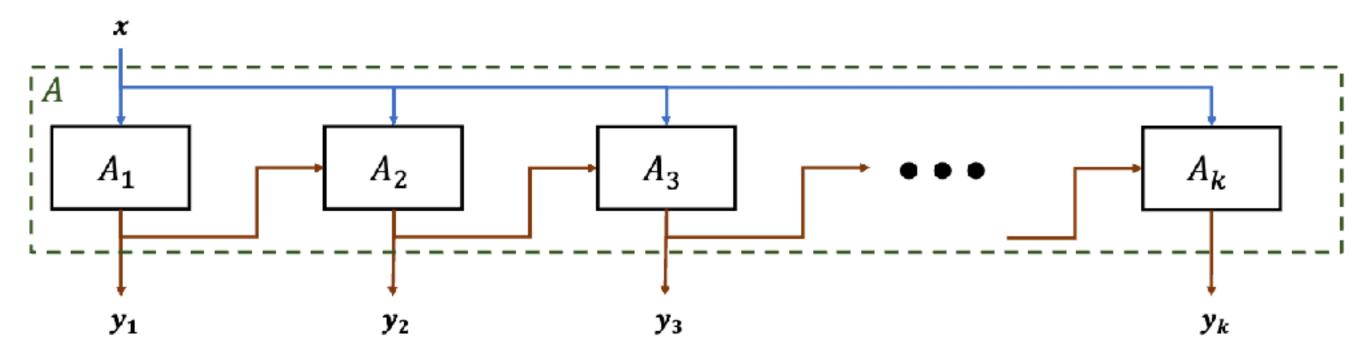
 $(A,B): \mathcal{X}^n \to \mathbb{R}^d \times \mathbb{R}^d \text{ is } (\varepsilon_1 + \varepsilon_2,0)\text{-DP}$

Private full-batch gradient descent Multi-step privacy

- One step is $(\varepsilon,0)$ -DP $\theta_t = \theta_{t-1} \gamma \frac{1}{n} \sum_{i=1}^n \mathrm{Clip}_\tau \left(\nabla_\theta \mathscr{E}(f(x_i;\theta),y_i) \right) + Lap(2\tau/n\varepsilon)$
- k-steps of full-batch gradient descent is $(k\varepsilon,0)$ -DP.

• We can do better!

Advanced composition

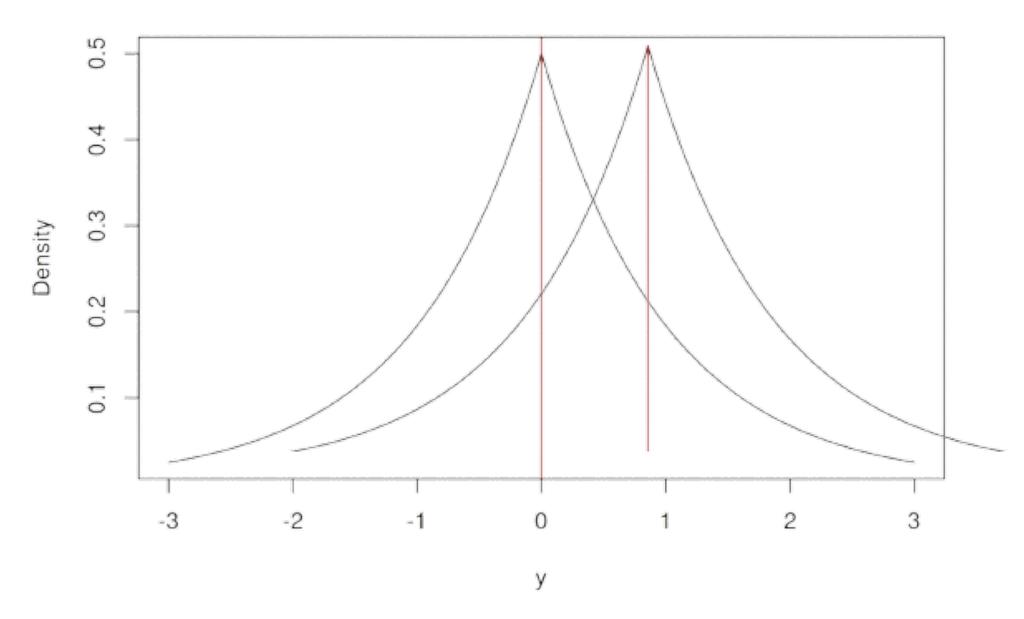


PDF of Laplace distribution

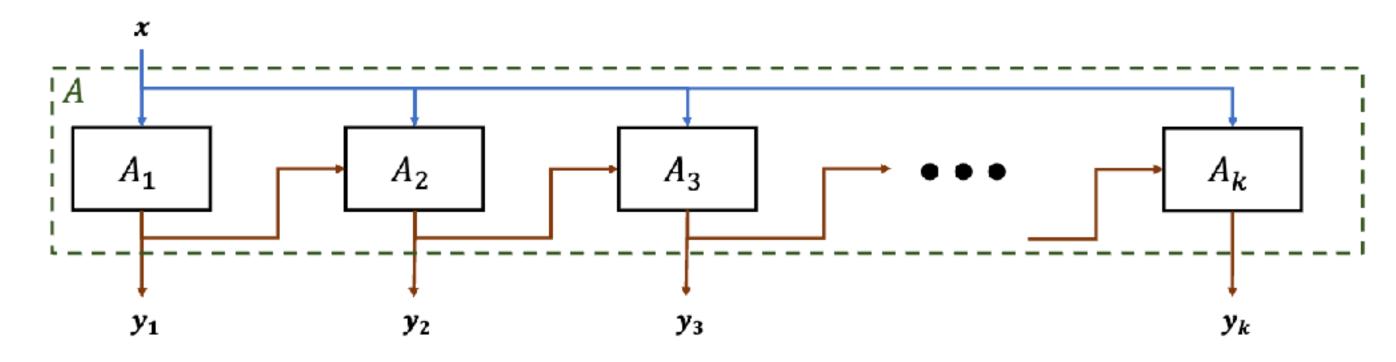
• Let us compute the privacy random variable:

$$R = \log\left(\frac{Pr[A(D) = t]}{Pr[A(D') = t]}\right) \quad \text{for } t \sim A(D)$$

• $R \in [-\varepsilon, \varepsilon]$ and has mean 0.



Advanced composition



Privacy random variable of composition:

$$R = \sum_{i=1}^{k} \log \left(\frac{Pr[A_i(D) = t_i]}{Pr[A_i(D') = t_i]} \right) = \sum_{i=1}^{k} R_i$$

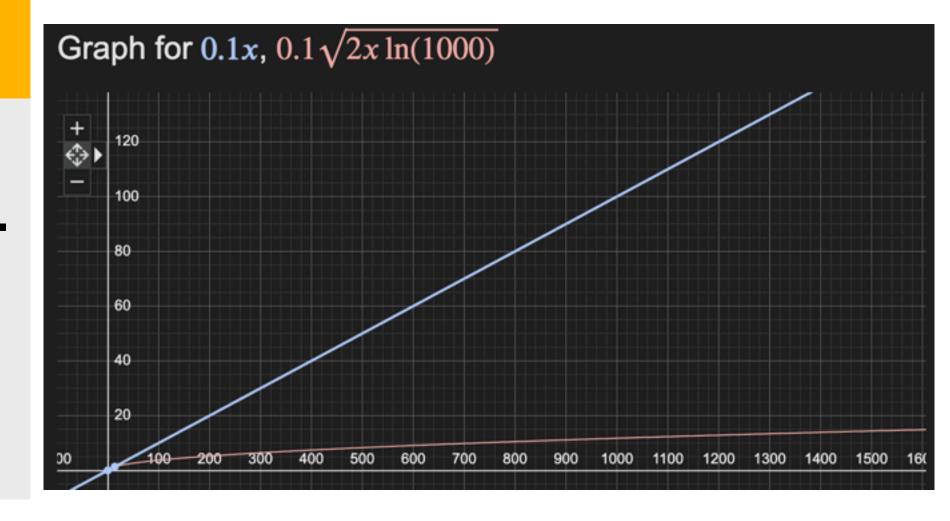
• $R_i \in [-\varepsilon, \varepsilon]$, 0-mean, conditionally independent.

Aside: Azuma's inequality

Azuma's inequality

Given $X_1, ..., X_n$ where $E[X_i | \text{past}] = 0$, $|X_i| \le \varepsilon_i$. Then,

$$Pr[\sum_{i=1}^{k} X_i \ge \Delta] \le \exp(-\Delta^2/2\sum_{i=1}^{k} \varepsilon_i^2)$$



- $R_i \in [-\varepsilon, \varepsilon]$, 0-mean, conditionally independent.
- $Pr[\sum_{i=1}^k R_i \ge \varepsilon \sqrt{2k \log(1/\delta)}] \le \delta$ i.e. we have $(\varepsilon \sqrt{2k \ln(1/\delta)}, \delta)$ -DP!

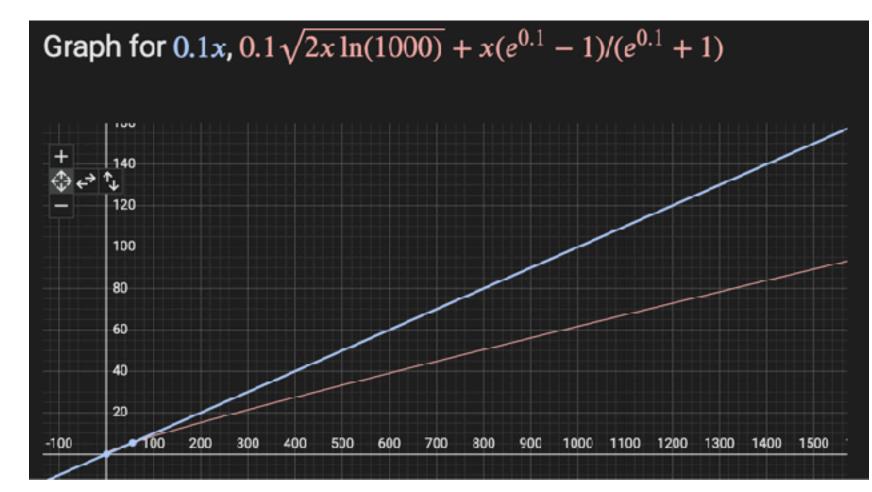
Advanced composition

Theorem. Advanced Composition

A combination of $A_1 \circ A_2 \circ A_k$, each of which is (ε, δ) -DP is $(\tilde{\varepsilon}, \tilde{\delta})$ -DP where

$$\tilde{\varepsilon} = \varepsilon \sqrt{2k \ln(1/\delta')} + k \frac{e^{\varepsilon} - 1}{e^{\varepsilon} + 1}$$
 and $\tilde{\delta} = k\delta + \delta'$

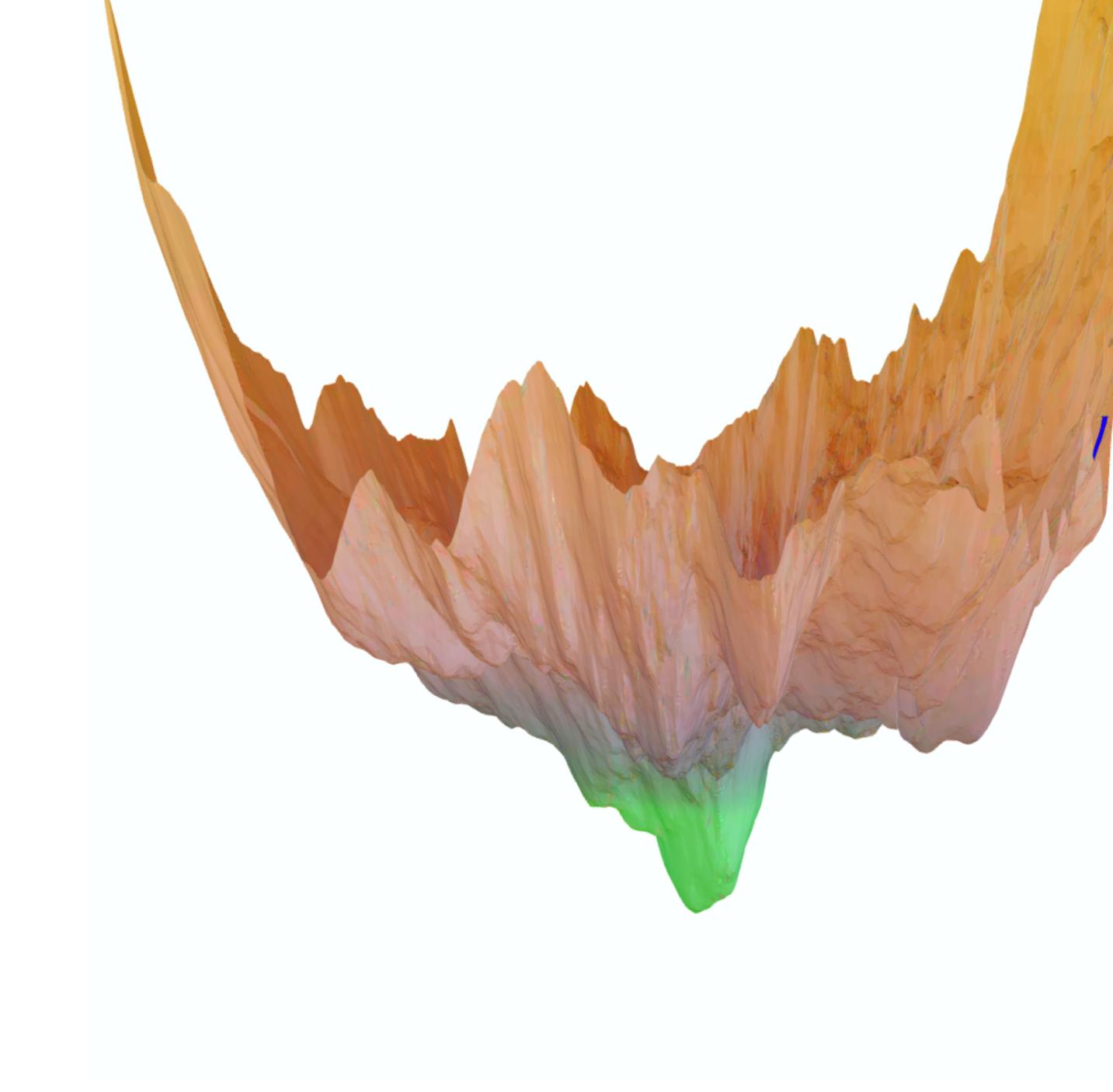
For any choice of δ' .



Private full-batch gradient descent Multi-step privacy

- One step is $(\varepsilon,0)$ -DP $\theta_t = \theta_{t-1} \gamma \frac{1}{n} \sum_{i=1}^n \mathrm{Clip}_\tau \left(\nabla_\theta \mathscr{E}(f(x_i;\theta),y_i) \right) + Lap(2\tau/n\varepsilon)$
- k-steps of full-batch gradient descent is $(\varepsilon \sqrt{2k \ln(1/\delta)}, \delta)$ -DP.
- How about with Gaussian-noise and vectors?

Optimization for Deep Learning



Stochastic Gradient Descent

Convergence analysis

- How do we compute $\nabla L(\theta_t)$?
- We are only given data samples: $(x_1,y_1),\ldots$ i.e. we cannot compute $L(\theta)=E_{(x,y)}[\mathcal{E}(f(x;\theta),y)]$

Stochastic Gradient Descent

Convergence analysis

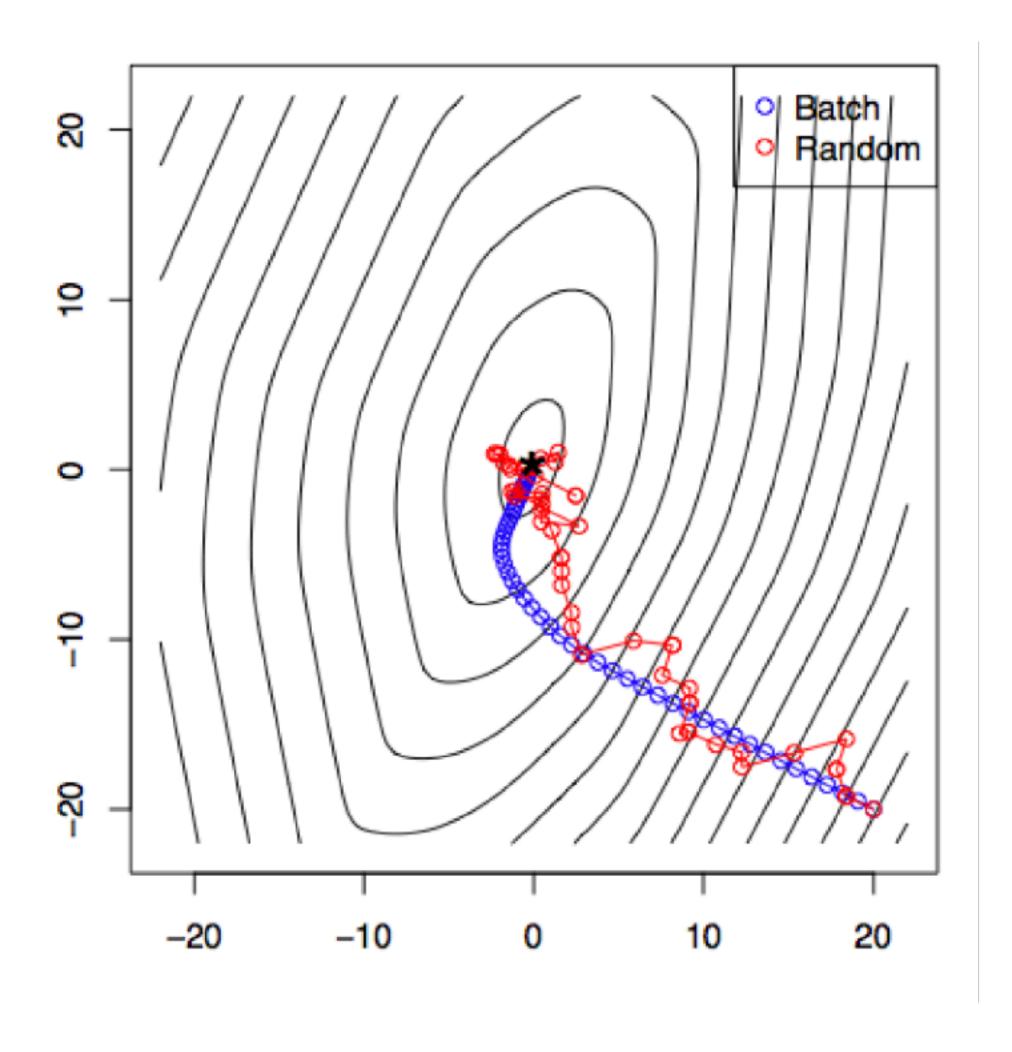
- How do we compute $\nabla L(\theta_t)$?
- We are only given data samples: $(x_1, y_1), \ldots$ i.e. we cannot compute $L(\theta) = E_{(x,y)}[\mathcal{E}(f(x;\theta),y)]$
- SGD says no problem. Just use sample gradient. Initialize θ_0
- For t=1, ..., T
 - Sample a data point (x_t, y_t)
 - $\theta_t = \theta_{t-1} \gamma_t \nabla_{\theta} \mathcal{E}(f(x_t; \theta_{t-1}), y_t) = \theta_{t-1} \gamma_t \nabla_{\theta} \mathcal{E}(\theta_{t-1})$

Gradient Descent Variants

- we are given n samples $(x_1, y_1), \ldots, (x_n, y_n)$
- We have a few options:
 - Exact gradient: $\nabla_{\theta} E_{x,y}[\ell(f(x;\theta),y)]$
 - Stochastic gradient: for a random sample (x_i, y_i) , $\nabla_{\theta} \mathcal{E}(f(x_i; \theta), y_i)$
 - Full-batch gradient: $\frac{1}{n} \sum_{i=1}^{n} \nabla_{\theta} \mathcal{E}(f(x_i; \theta), y_i)$
 - Mini-batch gradient: for a sample \mathscr{B} , $\frac{1}{|\mathscr{B}|}\sum_{i\in\mathscr{B}}\nabla_{\theta}\mathscr{C}(f(x_i;\theta),y_i)$

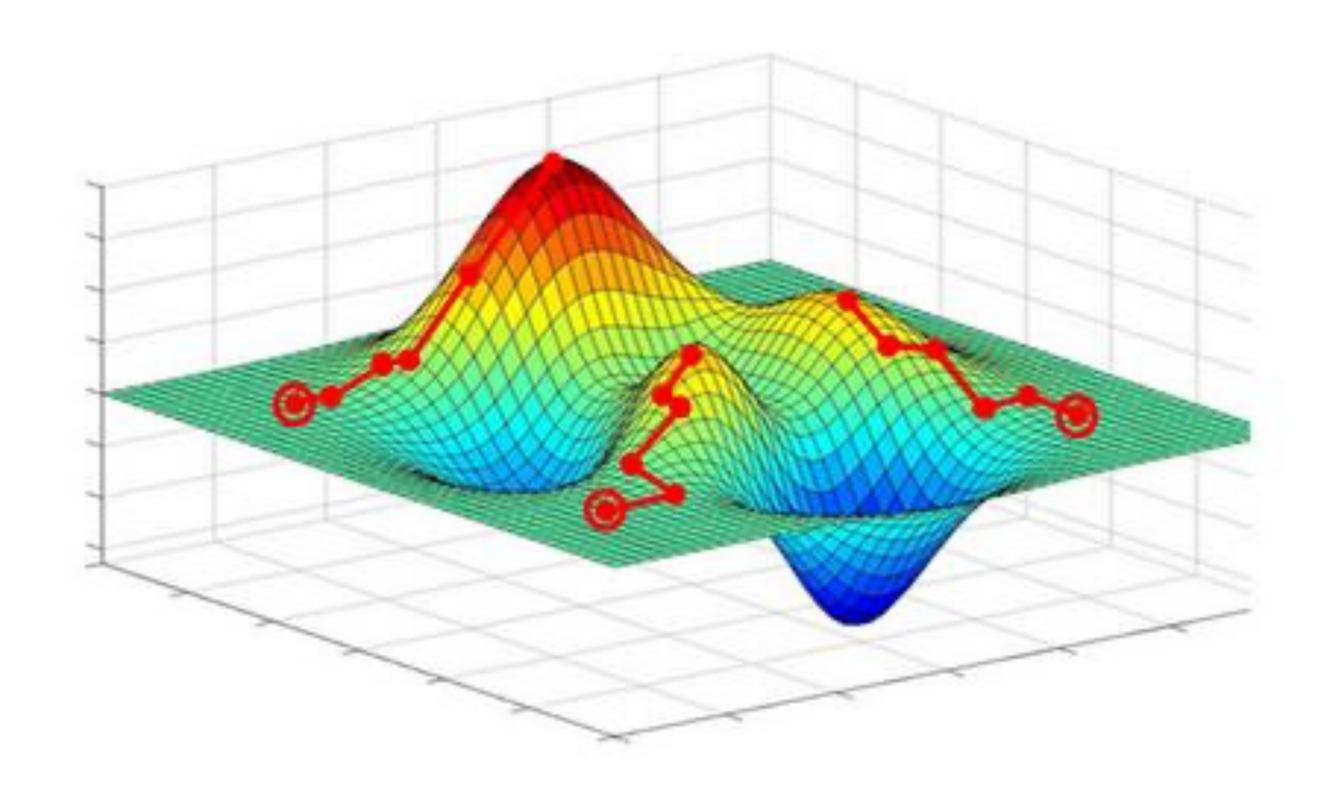
Understanding Gradient Descent

Convergence analysis

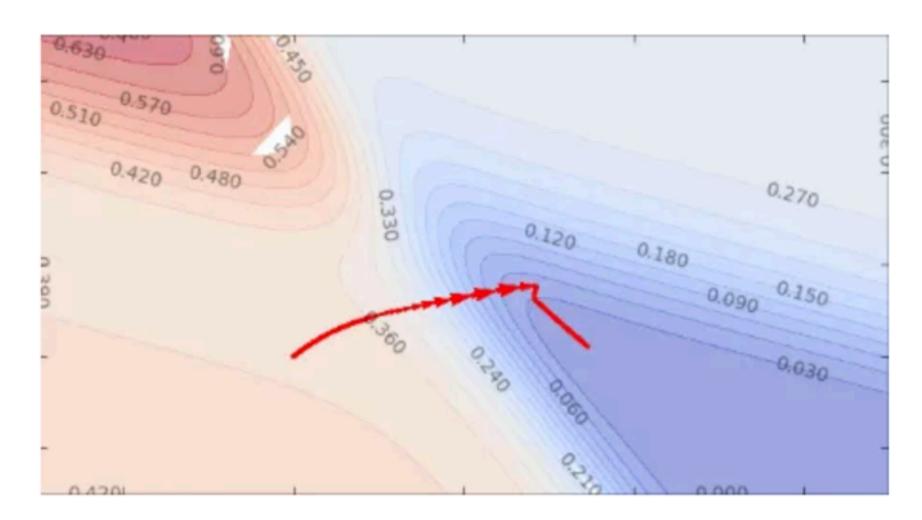


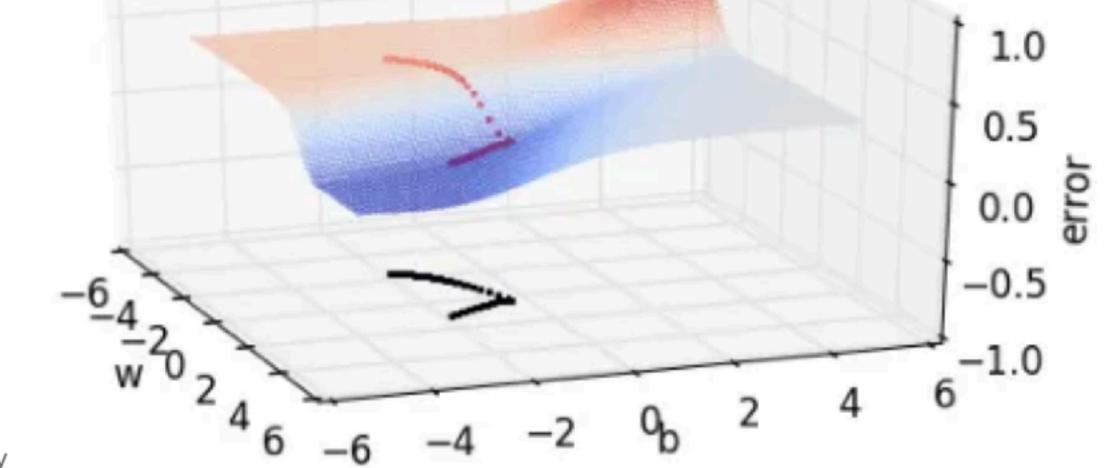
Initialization

- Initialization matters!
- Always start with a pretrained model if you can.



Momentum



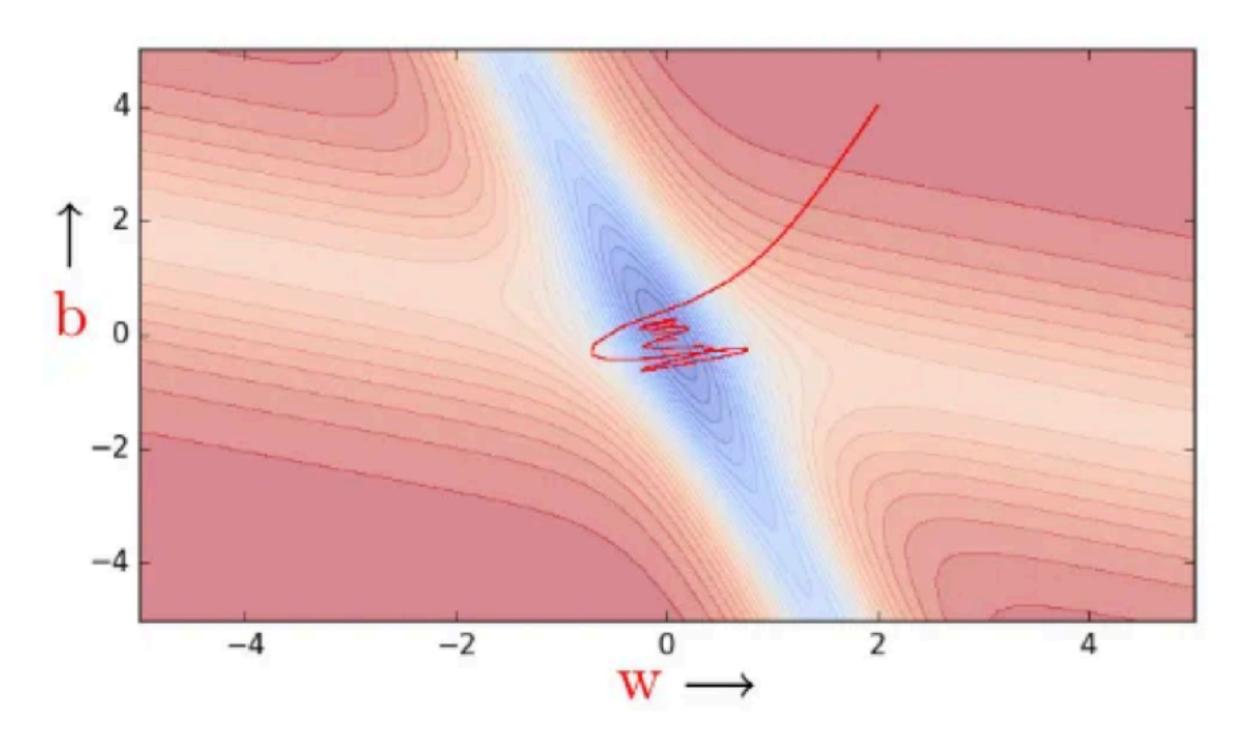


Contour Map with GD applied on it. Arrows represent faster fall in error value. Flat surfaces represented by constant color regions.

Gradient descent slows down a lot when it encounters large flat sections

Momentum

- Add momentum to speed it up
- $m_t = m_{t-1} + \beta \nabla L(\theta_{t-1})$
- $\theta_t = \theta_{t-1} \gamma m_t$



It oscillates in the valley of minima. Take lot U-turns, still converges faster than Vanilla GD.

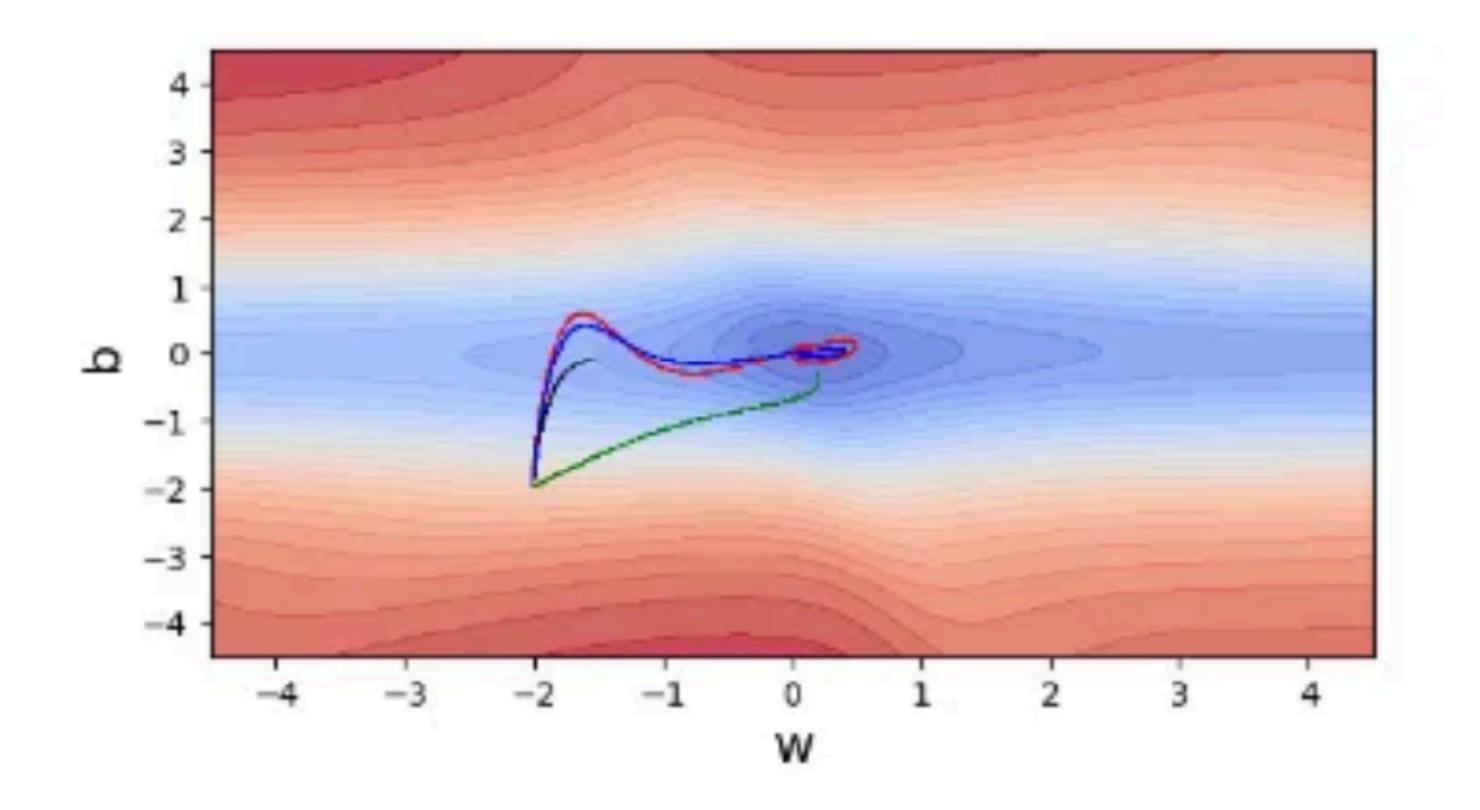
Physical intuition - biking down a hill is faster than walking down

Adaptivity

- We need to keep changing step size since smoothness keeps changing all the time
- Make the step-size adaptive AdaGrad
- $v_t = v_{t-1} + \beta_2 (\nabla L(\theta_{t-1}))^2$ running estimate of second moment
- $\theta_t = \theta_{t-1} \gamma \nabla L(\theta_{t-1})/\sqrt{v_t + \epsilon}$ normalize the updates.

Tran et al. 2024 "Empirical Tests of Optimization Assumptions in Deep Learning"

AdaGrad



- Progress of AdaGrad in green is much more consistent across steps.
- But it is slower than momentum methods (blue / red)

- Combine everything adaptivity + momentum = Adam
- $m_t = m_{t-1} + \beta \nabla L(\theta_{t-1} \gamma m_{t-1})$ first moment estimate
- $v_t = v_{t-1} + \beta_2 (\nabla L(\theta_{t-1}))^2$ second moment estimate
- $\theta_t = \theta_{t-1} \gamma m_t / \sqrt{v_t + \epsilon}$

Adam: A method for stochastic optimization

DP Kingma, J Ba

arXiv preprint arXiv:1412.6980, 2014 arxiv.org

We introduce Adam, an algorithm for first-order gradient-based optimization of stochastic objective functions, based on adaptive estimates of lower-order moments. The method is straightforward to implement, is computationally efficient, has little memory requirements, is invariant to diagonal rescaling of the gradients, and is well suited for problems that are large in terms of data and/or parameters. The method is also appropriate for non-

stationary objectives and problems with very noisy and/or sparse gradients. The hyper-

SHOW MORE ~

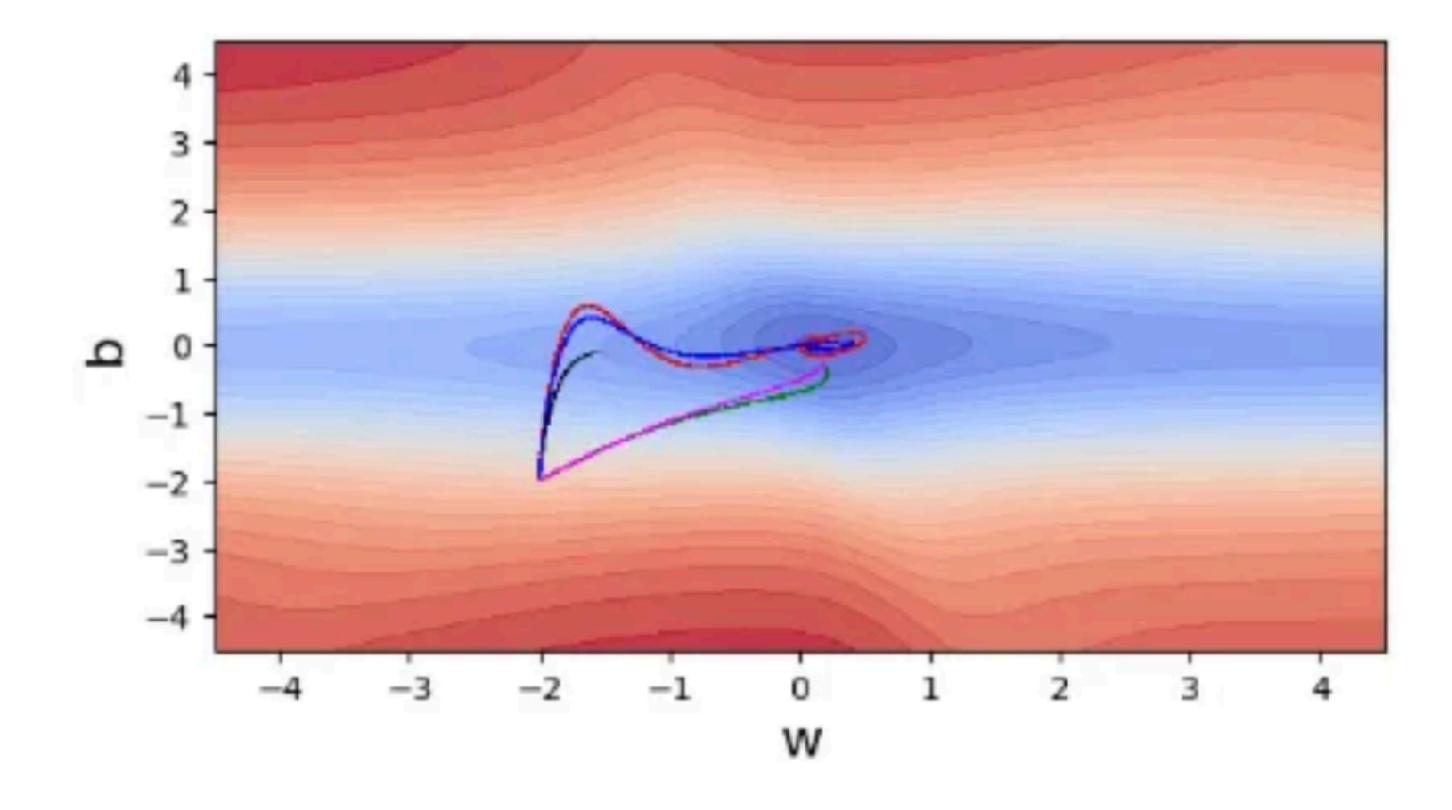
On the convergence of adam and beyond

SJ Reddi, S Kale, S Kumar - arXiv preprint arXiv:1904.09237, 2019 - arxiv.org

... the **ADAM** algorithm given by **Kingma** & Ba (2015). To resolve this issue, we propose new variants of **ADAM** ... time and space requirements as the original **ADAM** algorithm. We provide a ...

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Adam



- AdamW (a minor variant) is likely the best default optimizer
- In LLMs, additionally learning rate warm up is used for 5 epochs.

What about privacy?

Can we make SGD private?

- For t=1, ..., T
 - Sample a data point (x_t, y_t)

•
$$\theta_t = \theta_{t-1} - \gamma_t \nabla_{\theta} \mathcal{E}(f(x_t; \theta_{t-1}), y_t) = \theta_{t-1} - \gamma_t \nabla \mathcal{E}_t(\theta_{t-1})$$

Private stochastic gradient descent Algorithm

- Starting from θ_0 , at each time step
 - sample (x_i, y_i) randomly from $(x_1, y_1), \ldots, (x_n, y_n)$
 - $\theta_t = \theta_{t-1} \gamma \nabla_{\theta} \mathcal{E}(f(x_i; \theta), y_i)$
- To make it private
 - $\theta_t = \theta_{t-1} \gamma \text{Clip}_{\tau} \left(\nabla_{\theta} \mathcal{E}(f(x_i; \theta), y_i) \right) + \text{noise}$
 - Assume scalar for now. So noise = Lap(??)

Private stochastic gradient descent One-step privacy

• Suppose we just run step:

•
$$\theta_t = \theta_{t-1} - \gamma \text{Clip}_{\tau} \left(\nabla_{\theta} \mathcal{E}(f(x_t; \theta), y_t) \right) + Lap(2\tau/\varepsilon)$$

- No improvement due to *n*
- Important note: use poisson sampling! Not uniform.
- This makes analyzing what happens to each data-point independent.

Privacy amplification via subsampling

- Given a dataset $D \in \mathcal{X}^n$, and $m \in [n]$
- We define S to be a random m-subsample of D
- Is releasing S private?
- Now suppose A is ε -DP on D. What is the privacy of A composed with subsampling?

Privacy amplification via subsampling

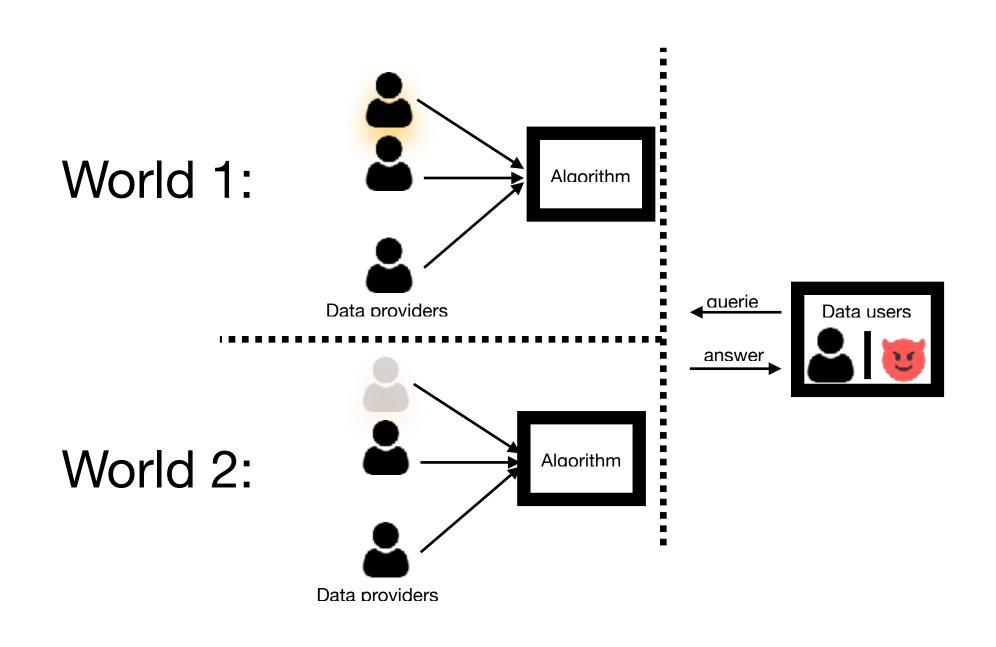
Theorem. Subsampling Amplification

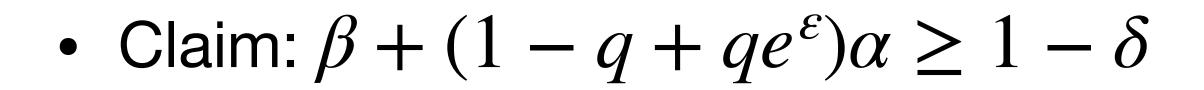
Composing an (ε, δ) -DP A with a sampling rate of q results in an $(\tilde{\varepsilon}, \tilde{\delta})$ -DP algorithm where

$$\tilde{\varepsilon} = \log(1 - q + qe^{\varepsilon}) = O(q\varepsilon)$$
 and $\tilde{\delta} = q\delta$

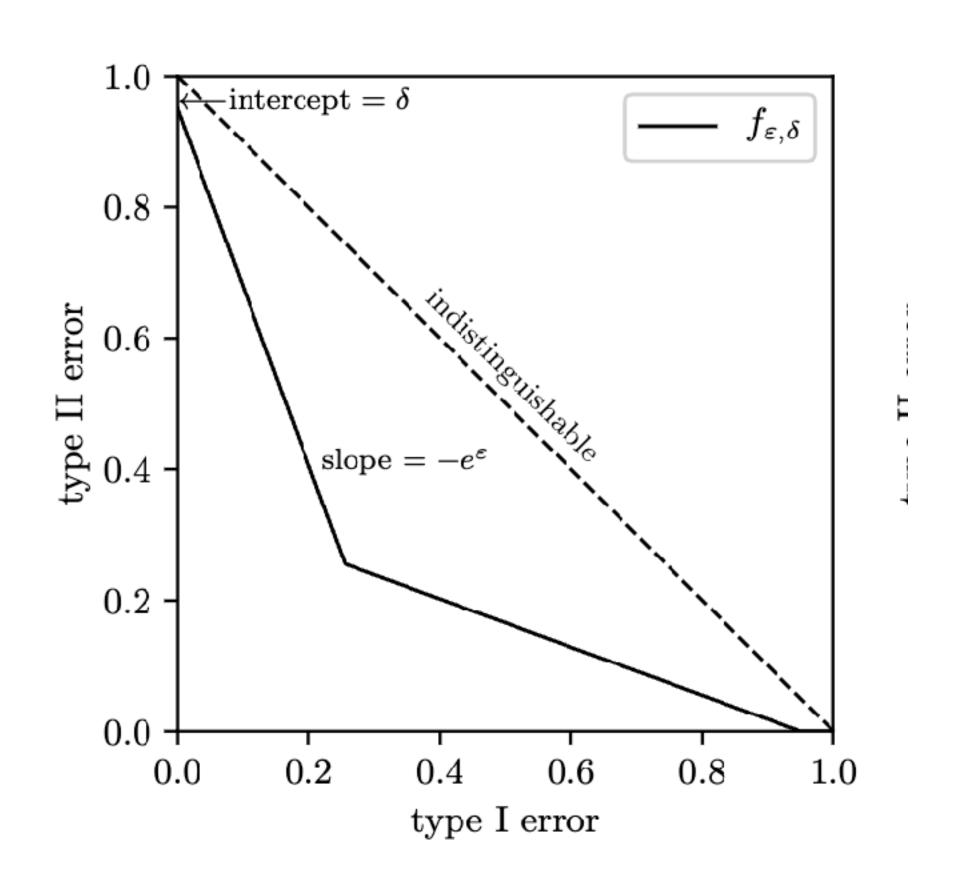
Recall

Membership Inference definition of privacy









Private stochastic gradient descent One-step privacy

• Suppose we just run step:

•
$$\theta_t = \theta_{t-1} - \gamma \text{Clip}_{\tau} \left(\nabla_{\theta} \mathcal{E}(f(x_t; \theta), y_t) \right) + Lap(2\tau/\varepsilon)$$

- We have q=1/n. So, we have $\tilde{\varepsilon}=\log(1-1/n+e^{\varepsilon}/n)=O(\varepsilon/n)$
- Adding in advanced composition, k rounds of SGD satisfies $(O(\varepsilon/n\sqrt{k\ln(1/\delta)}),\delta)$ -DP

Private stochastic gradient descent One-step privacy

• Suppose we just run step:

•
$$\theta_t = \theta_{t-1} - \gamma \text{Clip}_{\tau} \left(\nabla_{\theta} \mathcal{E}(f(x_t; \theta), y_t) \right) + Lap(2\tau/\varepsilon)$$

- We have q=1/n. So, we have $\tilde{\varepsilon}=\log(1-1/n+e^{\varepsilon}/n)=O(\varepsilon/n)$
- Adding in advanced composition, k rounds of SGD satisfies $(O(\varepsilon/n\sqrt{k\ln(1/\delta)}),\delta)$ -DP
- Hyper-parameter tune sampling rate q in practice